

GRBA/515 HOOPS – EVENT RULES

ALL Iowa High School Rules Apply except for the following

Coach Check In:

- EACH facility will open 30 minutes prior to 1st game.
- Coach must check in team at admissions gate prior to 1st game, you will receive any necessary information there.

Length of Game:

- 3rd-8th grade Boys and Girls will play Two 20-minute running clock halves w/ clock stopping last 2 minutes of 2nd half. Clock will run if there is a 15-pt. lead.
- Halftime will last 2 minutes and warm up will last 3-5 minutes.
- Game will be called at the 2-minute mark if a team is up by 20 or more points.

Pressing and Zone Defense:

- Zone defense IS allowed in 4th-8th Boys and Girls Divisions.
- 4th-8th grade teams may press at any time unless there is a 20-point lead.
- If a team is up 20 or more, they are NOT allowed to press until the lead falls under 20.

Miscellaneous:

- One Coach may stand unless they receive a technical foul.
- If ejected, that coach will NOT be allowed to coach in the next game.
- No warm-up basketballs provided, and HOME team provides game ball.
- 8th Boys will use 29.5 basketball, all other divisions will use 28.5 basketball.
- Free throws are played on the release and 3-point goals are counted.
- 1st team listed in pool play or on top of bracket is HOME team wearing light colored jersey.
- **EVENT STAFF will provide the table worker.**

Overtime:

- 1st and 2nd Overtime will be 1 minute stop clock. 3rd overtime will be sudden death.

Timeouts:

- (3) 45 second timeouts per game.
- One full timeout per overtime period, NO carry over from previous halves.

Tiebreaker:

1. Head to Head (two teams only)
2. Point Differential (+,-20 max)
3. Points Scored
4. Points Allowed

Sportsmanship:

We should all take pride in teaching the youth about proper sportsmanship. I have no problem removing fans, coach's, and players if necessary. Have fun and remember that it is all about the kids!