

GYM RATS/515 HOOPS FALL BRAWL – EVENT RULES

ALL Iowa High School Rules Apply except for the following

Coach Check In:

- The facility will open 30 minutes prior to 1st game.
- Coach must check in team at admissions gate prior to 1st game, you will receive any necessary information there.

Length of Game:

- ALL divisions will play (2) 20 minute halves, Running clock except last 2 minutes of 2nd half, Clock runs if there is a 15 pt. lead in 2nd half at the 2 minute mark
- Mercy Rule-Game is called at the 2 minute mark of the 2nd half if a team is up by 20+ points.
- Halftime will last 2 minutes and Warm Up will last 3-5 minutes.

Miscellaneous:

- One Coach may stand unless they receive a technical foul.
- If ejected, that coach will NOT be allowed to coach in next game.
- No warm-up basketballs provided and Home team provides the game ball.
- 2nd-7th Boys and All Girls teams use 28.5 basketball.
- 8th Boys will use 29.5 basketball
- Regular rules for **3rd-8th** grades. Example: pressing and zone are legal at any time.
- Free throws are played on the release and 3 point goals **do** count for all ages.
- NO PRESS when up 20 or more points for all ages.
- 1st team listed in pool play or on top of bracket is the HOME TEAM and will wear light jersey.
- **HOME team must provide volunteer for the official scorebook. Have this person ready to go when your team is the HOME team and have them report to the scorer's table.**
- **Event director has final authority over any disputes.**

Special Rules for 3rd grade girls:

- No zone defense, MUST play Man 2 Man defense even when allowed to press.
- 3rd girls pressing – ONLY allowed the last 2 minutes of 2nd half and OT.
- Games played on 9 foot hoops for 3rd girls.
- 3rd grade girls are allowed to cross the line on free throws.

Overtime:

- 1st & 2nd Overtime will be 1 minute stop clock. 3rd Overtime sudden death/first team to score.

Timeouts:

- (3) full timeouts per game.
- One full timeout per overtime period, no carry over from previous halves.

Tiebreaker:

1. Head to Head (two teams only)
2. Point Differential (+,-20 max)
3. Points Scored
4. Points Allowed

GREAT SPORTSMANSHIP WILL BE ENFORCED!