

# HARDWOOD ALLIANCE - RULES

## ALL NFHS High School Rules Apply except for the following

#### Coach Check In:

- The facility will open 30 minutes prior to 1st game.
- Coach must check in team at admissions gate prior to 1<sup>st</sup> game, you will receive any necessary information there.

### **Length of Game:**

- 4<sup>th</sup>-8<sup>th</sup> Boys AND 5<sup>th</sup>-8th Girls Divisions will play will play Two 14 minute stop time halves. The clock will run if there is a 15 pt. lead in 2nd half when clock reaches the 10 minute mark.
- 3<sup>rd</sup> Boys will play (2) 20 minute running times halves. Clock will stop last 2 minutes of 2<sup>nd</sup> half.
- All divisions will have a Halftime that will last 2 minutes and Warm Up will last 3-5 minutes.

### Miscellaneous:

- One Coach may stand unless they receive a technical foul.
- If ejected, that coach will <u>NOT</u> be allowed to coach in next game.
- No warm-up basketballs provided and Home team provides game ball.
- 3<sup>rd</sup>-7<sup>th</sup> Boys and All Girls teams will use 28.5 basketball
- 8<sup>th</sup> Boys will use 29.5 basketball
- Regular rules for **ALL** grades. Example: pressing and zone are legal
- Free throws are played on the release and 3 point goals do count for all ages.
- NO PRESS when up 20 or more points.
- 1st team listed or on top of bracket is Home team and will wear light jersey.
- Event director has final authority over any disputes.
- EACH TEAM must provide volunteer for the table.

### **Overtime:**

• 1st and 2nd Overtime will be one minute stop clock. 3rd Overtime is sudden death/first team to score.

#### Timeouts:

- (3) full timeouts per game.
- One full timeout per overtime period, no carry over from previous halves.

#### Tiebreaker:

- 1. Head to Head (two team only)
- 2. Point Differential (+,-20 max)
- 3. Points Scored
- 4. Points Allowed