

QUEENS OF THE COURT - TOURNAMENT RULES

"ALL NFHS Rules Apply except for the following"

LENGTH OF GAME:

- Pink, Orange, Navy and Red Divisions will play Two 16-minute stop time halves
- 7th-8th grade divisions will play Two 14-minute stop time halves
- Running Clock if there is a 15-pt. lead in 2nd half when clock reaches the 10-minute mark. Once the lead falls under 15 points the clock will stop.
- 3rd-6th grade divisions will play Two 20-minute running clock halves. Clock stops last 2 minutes of 2nd half unless lead is greater than 15 points.
- Halftime will last 2 minutes and Warm Up will last 5 minutes.
- **MERCY RULE - IF A TEAM IS UP 20 or MORE POINTS WITH 2 MINUTES OR LESS THE GAME WILL BE CALLED.**

FREE THROWS:

- At the 7th team foul in a half, the opposing team shoots 1&1. NO Double Bonus. Shooting fouls are still 2 or 3 shots.

MISCELLANEOUS:

- One Coach may stand unless they receive a technical foul.
- If a player or coach is ejected, they will NOT play or coach in next game.
- Fighting will NOT be tolerated. Players, Coaches or Fans involved in fighting will be disqualified from the event.
- 5 personal fouls
- No warm-up basketballs provided and Home teams provides game ball.
- All other divisions will use 28.5 basketball.
- Free throws are played on the release.
- 1st team listed in pool play or top of bracket is Home team and will wear light jersey.
- Iowa Gym Rats will supply the table staff
- **Tournament Director has Authority to override any rules**

OVERTIME:

- 1st overtime will be 1 minute (Stop clock). 2nd overtime will be sudden death.

TIMEOUTS:

- 3 (full) timeouts per game. One full timeout per overtime period, no carry over.

TIE BREAKER:

1. Head to Head 2. Point Diff (+,-20 max) 3. Points Scored 4. Points Allowed

SPORTSMANSHIP:

I think we should all take pride in teaching the youth about proper sportsmanship. We have no problem removing fans, coach's, players if necessary. Have fun and remember that it is all about the kids!