

# **Gym Rats Fall League - RULES**

**ALL Iowa High School Rules Apply except for the following**

## **Length of Game:**

- Two 20 Minute Running Halves
- Clock stops in the 2nd Half when the clock reaches the 2 minute mark.
- If the lead is 15 points or more the clock will continue to run until it falls under 15 pts

## **Free Throws:**

- Free throws will only be shot on Shooting Fouls, unless the opposing team hits 10 Team Fouls.
- Fouls will only be called as Team Fouls; there will be NO Individual Player Fouls.
- Free throws will be 1 shot=2 points, unless “And-1” opportunity. There will be no 1+1 shots.
- Bonus Free Throws will be shot when the opposing team reaches 10 total team fouls in each half. Team Fouls will reset at Halftime.

## **Miscellaneous:**

- If ejected, that player or coach will NOT be allowed to coach in next game.
- No warm-up basketballs provided. Home team provides game ball.
- Free throws are played on the release
- Players will have unlimited fouls. PLEASE BE REASONABLE AND PLAY DEFENSE.
- SCOREBOOK PERSONNEL IS SUPPLIED BY GYM RATS
- HOME TEAM is listed 1st. They will wear light colored uniform

## **Overtime:**

- 1st overtime will be a 2 minute stop clock. 2nd overtime will be sudden death.
- Each team will be provided 1, 30 second timeout per overtime period. No carry over from previous halves.

## **Timeouts:**

- 3 full timeouts per game.
- One full timeout per overtime period, no carry over from previous halves.

**FOR ANY QUESTIONS ON RULES, SITE SUPERVISOR WILL HAVE FINAL SAY!**