BASKETBRAWL – EVENT RULES ALL lowa High School Rules Apply except for the following

Coach Check In:

- The facility will open 30 minutes prior to 1st game.
- Coach must check in team at admissions gate prior to 1st game, you will receive any necessary information there.

Length of Game:

- ALL divisions will play (2) 20-minute halves, running clock except last 2 minutes of 2nd half, Clock runs if there is a 15-pt. lead in 2nd half at the 2-minute mark
- Mercy Rule: Game is called at the 2-minute mark of the 2nd half if a team is up by 20+ points.
- Halftime will last 2 minutes and Warm Up will last 3-5 minutes.

Free Throws:

- At 8 team fouls in EACH half, the bonus will be 2 shots. There are no 1 and 1 free throws.
- If a player is fouled while shooting, they will shoot 2 or 3 shots depending on the type of shot fouled on.

Miscellaneous:

- One Coach may stand unless they receive a technical foul.
- If ejected, the coach/player will <u>NOT</u> be allowed to coach/play in next game.
- No warm-up basketballs provided and Home team provides the game ball.
- 1st-7TH Boys and All Girls teams use 28.5 basketball.
- 8th Boys will use 29.5 basketball
- Regular rules for 3rd-8th Boys and 4th-8th Girls. Example: pressing and zone are legal at any time.
- Free throws are played on the release and 3-point goals **do** count for all ages.
- NO PRESS when up 20 or more points for all ages.
- 1st team listed in pool play or on top of bracket is the HOME TEAM and will wear light jersey.
- Event Staff will provide a table worker.
- Event and/or Site director has final authority over any disputes.

Special Rules for 1st Boys, 2nd Boys, 2nd Girls and 3rd girls:

- No zone defense, MUST play Man 2 Man defense even when allowed to press.
- 2nd Boys and 3rd girls pressing ONLY allowed the last 2 minutes of 2nd half and OT.
- 1st Boys and 2nd Girls NO PRESSING AT ANY TIME DURING THE GAME
- Stealing is allowed
- Games played on 9-foot hoops for 1st Boys, 2nd Boys, 2nd Girls and 3rd Girls.
- 1st Boys, 2nd Boys, 2nd Girls and 3rd Girls are allowed to cross the line on free throws.

<u>Overtime</u>

• 1st Overtime will be 1 minute stop clock. 2nd Overtime sudden death/first team to score.

Timeouts:

- (3) full timeouts per game.
- One full timeout per overtime period, no carry over from previous halves.

Tiebreaker:

- 1. Head-to-Head (two teams only)
- 2. Point Differential (+,- 20 max)
- 3. Points Scored
- 4. Points Allowed

GREAT SPORTSMANSHIP WILL BE ENFORCED!