THANKSGIVING THROWDOWN – EVENT RULES
ALL Iowa High School Rules Apply except for the following

Coach Check In:

- The facility will open 30 minutes prior to 1st game.
- Coach must check in team at admissions gate prior to 1st game, you will receive any necessary information there.

Length of Game:

- ALL divisions will play (2) 20-minute halves, running clock except last 2 minutes of 2nd half, Clock runs if there is a 15-pt. lead in 2nd half at the 2-minute mark
- Mercy Rule: Game is called at the 2-minute mark of the 2nd half if a team is up by 20+ points.
- Halftime will last 2 minutes and Warm Up will last 3-5 minutes.

Free Throws:

- At **8 team fouls** in EACH half, the bonus will be 2 shots. There are no 1 and 1 free throws.
- If a player is fouled while shooting, they will shoot 2 or 3 shots depending on the type of shot fouled on.

Miscellaneous:

- One Coach may stand unless they receive a technical foul.
- If ejected, the coach/player will NOT be allowed to coach/play in next game.
- No warm-up basketballs are provided and HOME team provides the game ball.
- 3RD-7TH Boys and ALL Girls divisions will use 28.5 basketball.
- 8th Boys will use 29.5 basketball
- **Regular rules for 3rd-8th Boys and 4th-8th Girls.** Example: pressing and zone are legal at any time.
- Free throws are played on the release, and 3-point goals **do** count for all ages.
- NO PRESS when up 20 or more points for all ages.
- 1st team listed in pool play or on top of bracket is the HOME TEAM and will wear light jersey.
- **Event Staff will provide a table worker.**
- **Event and/or Site director has final authority over any disputes.**

Overtime:

- 1st Overtime will be 1 minute stop clock. 2nd Overtime sudden death/first team to score.

Timeouts:

- (3) full timeouts per game.
- One full timeout per overtime period, no carry over from previous halves.

Tiebreaker:

1. Head-to-Head (two teams only)
2. Point Differential (+,- 20 max)
3. Points Scored
4. Points Allowed

GREAT SPORTSMANSHIP WILL BE ENFORCED!